

IOWA RANCH HORSE ASSOCIATION
Established 2000

Table of Contents

Eligibility.....	2
Instructions to Riders.....	2
Personal Appointments.....	3
Competitor Conduct/IRHA Disciplinary Guidelines.....	3
Judging Procedures/Conduct.....	4
Tack.....	5
DIVISIONS - Open, Amateur, Novice Amateur, & Youth	6
Cattle.....	7
Scoring Competitions.....	7
RIDING CLASSES	8
Ranch Horse Conformation.....	8
Ranch Horse Pleasure.....	9
Ranch Riding.....	9
Pattern 1.....	11
Pattern 2.....	12
Pattern 3.....	13
Pattern 4.....	14
Pattern 5.....	15
Ranch Trail.....	16
CATTLE CLASSES.....	17
Cutting.....	17
Ranch Cutting.....	19
Working Cow Horse.....	20
Pattern 10.....	25
Pattern 4.....	26
Pattern 7.....	27
Boxing.....	28
Pattern 6.....	29
Pattern 5.....	30
Pattern 12.....	31
Ranch Roping.....	32
Breakaway Roping.....	33
Computing Points.....	33
Entry Fee Payback Schedule.....	34
Event Approval.....	34
2016 Board of Directors.....	35
BYLAWS.....	36

IOWA RANCH HORSE ASSOCIATION

The mission of the Iowa Ranch Horse Association is to promote the working cow horse or “Ranch Horse”, provide events to exhibit the “Ranch Horse’s” abilities, and recognize individual “Ranch Horses”.

This competition includes ten classes: Ranch Horse Conformation, Ranch Horse Pleasure, Ranch Riding, Ranch Trail, Working Cow Horse (Open and Amateur), Boxing (Novice Amateur and Youth), Cutting, Ranch Cutting, Breakaway Roping, and Ranch Roping. The competition will be conducted with the following divisions: Youth (two age groups), Novice Amateur, Amateur, and Open Divisions.

In order to be eligible for year-end awards, a one-time (per year) \$10 nomination fee per division must be submitted. Points will accumulate after nomination fee is received. Points are tracked within each division and class for year-end awards.

To qualify for each division’s All-Around Champion or Reserve All-Around Champion at the end of the year, the exhibitor must designate no more than seven classes (three non cattle classes and four cattle classes). The points from these classes only, will be used in calculating standings for All Around and Reserve All Around. However, an Exhibitor does not have to participate in all seven of the designated classes in order to be eligible for either Champion Award.

The entry with the highest point total for each show will be designated the Iowa Ranch Horse Champion by division. The second highest in points earned will be the Iowa Ranch Horse Reserve Champion by division for that show. Show sponsorships could possibly be designated for these awards by show promoters.

Eligibility

Equines may be of any breed or combination of breeds. The horse can be shown in Open, Amateur, Novice Amateur, and both Youth divisions if the rider is eligible for the division. A horse may only be shown once in each class per division. Stallions may not be shown in the Youth Divisions. Equines must be serviceably sound and in good condition as determined by the judge. Once a competitor takes a championship with a horse, the horse and same rider must move up to the next division until they advance to open (excluding Youth).

Papers are to be presented upon entering for all registered horses to verify ownership/age of horse and we suggest a copy be placed on file with the show secretary.

Any horse five (5) years of age and under shows as a junior horse. The letter “J” indicating junior horse must be on the entry number for all junior horses.

Instructions to Riders

If assistance is required in the Conformation class, it is permissible to have help in saddling and mounting the horse. Only one hand may be used on the reins when using a shanked bit, and hands must not be changed except to negotiate an obstacle in the Ranch Trail class. When the ends of split reins fall on the same side of the reining hand, one finger between the reins is permitted. When using a romal no finger between reins is allowed. Rider may hold romal provided it is held at least 16" from the reining hand. Riders will not be penalized for using the saddle horn in the cow work portions of Working Cow Horse, Boxing, Cutting and Ranch Cutting classes and when jumping obstacles. When shown in a snaffle or bosal, two hands may be used when handling the reins. Failure to stay mounted in performance classes will result in disqualification.

In order to show the Ranch Horse to its full potential the exhibitor should exercise "cow sense". Exhibitors are expected to maneuver their horse in and around cattle in a calm, quiet manner. The exhibitor should work the cattle as quietly and slowly as possible only using speed when necessary. Excessive speed or aggressiveness toward cattle is strongly discouraged.

Personal Appointments

Riders shall wear Western hat and boots, long sleeve shirt with collar and jeans. Riders may wear helmets as optional equipment. Optional appointments include kerchief or bolo, chaps or chinks, spurs, gloves, vest or jacket. The total attire should appear workman-like, neat and devoid of the ornamentation and high-fashioned styling that requires more than a basic investment on the part of the exhibitor.

Competitor Conduct/IRHA Disciplinary Guidelines

Classes which have an individual performance shall have a draw performed by the competition management to determine the horses' order to perform. A systematic rotation of the starting list must be employed so that a complete cycle is made during the competition. The draw will be announced prior to the class. Horses shall enter the ring one at a time, rather than work out of a line-up in the arena. The draw must be adhered to except in the following cases:

- (a) No horse shall perform as the first horse in more than one class per competition unless there are more classes than horses;
- (b) An accident.
- (c) Equine abuse.

The pattern for classes with individual performances will be announced and posted prior to the class. The posted pattern is to be followed unless a change becomes necessary due to safety considerations. In that case, the judge will meet with all exhibitors and explain the change. If a pattern or course is posted and publicly announced, the announcement shall be for the benefit of the audience.

All riders must remain mounted until leaving the ring. All horses must leave the ring in a

forward motion; no backing out of the ring. A competitor who continues to school excessively will be asked to leave the arena and will be disqualified or eliminated. Any delay or refusal will subject the exhibitor to further disciplinary action as determined by the show management, or the IRHA Board of Directors.

Abuse of an animal in the arena or on the show grounds, and/or evidence that an act of abuse has occurred prior to or during the exhibition of an equine in competition shall result in dismissal from the show and show grounds.

Any member may be disciplined or expelled from the Association and any member or non-member may be denied any or all privileges of the Association whenever it shall have been established by satisfactory evidence that such person or persons have violated any rules of the association. Listed below are some, but not limited to, the rules.

1. Giving a worthless check for membership, nominating fee, IRHA merchandise or any other IRHA fees or charges.
2. Giving a worthless check for entry fees, office charges, stall fees, stock charges or any other fees or charges to IRHA or a show promoter.
3. Failure to pay fees that are due the IRHA.
4. Any fraudulent practices that affect IRHA.
5. Unsportsmanlike conduct.
6. Interfering or trying to influence judge(s) prior to or during an IRHA show.
7. Judges shall have the final say in all classes.
8. All competitors shall treat the judge with respect.
9. Once a show starts all competitor questions must be directed through the ring steward.
10. If a competitor has a question on procedure and or rules of a class they shall approach the judge via the ring steward before competition begins and ask for a clarification of the rule or procedure. Questioning a judge's ruling or judgment will not be tolerated and may result in disqualification of the competitor(s) and their horse(s) for all of the classes of the day with no refunds allowed to the rider and/ or horse owner. If a competitor is disrespectful to the judge at the end of the competition after all classes have concluded for the day, that competitor may be excluded from future competitions as ruled by the board.
11. If a competitor is to be disqualified from the competition they shall be escorted from the grounds by the show promoter or their designee and remain off the grounds for the remainder of that day's competition. If the competitor refuses to leave they may be excluded from any future competition as ruled by the board.

Judging Procedures/Conduct

Judges shall arrive at the competition site early enough to review the grounds for any safety concerns and set-up.

1. Judges shall conduct themselves in a professional manner at all times while present on the show grounds.
2. Judges must use standard judging sheets for any Ranch Riding, Trail, Cutting, Ranch Cutting, Boxing and Working Cow classes.
3. Judges shall carry a stopwatch and whistle.

4. All judges shall treat all competitors with respect and in turn shall be treated with respect.
5. Judges shall have the final say in all classes.
6. Judges shall answer competitor's questions if they are approached with respect and the question posed is concerning procedure and/ or a rule to be used during competition. Once a show starts any questions must be directed through the ring steward.
7. Judges shall report any competitor who does not conduct him or herself in a sportsmanlike manner to a board member.
8. The judge may, at his or her discretion, award new cattle to the contestant due to any of the following: the cow won't or can't run, appears wild and beyond control, is blind, or leaves the arena. (A contestant may, at their own risk, ask for a new cow, but the decision is ultimately up to the Judge.)
9. Judges will place six (6) in all classes of ten or less, eight (8) in classes of 11-15, and ten in classes of 16 or more.

Tack

Bits: The judge has the discretion to check any bit he/she chooses during any class of the show. There shall be no discrimination against any standard Western bit. A standard Western bit is defined as having a shank with a maximum length overall of 8½". The mouthpiece will consist of a metal bar 5/16" to 3/4" in diameter as measured one inch from the shank. The bars may be inlaid but must be smooth or latex wrapped. Nothing may protrude below the mouthpiece (bar) such as extensions, prongs or rivets designed to intimidate the horse. Rollers attached to the center of the bit are acceptable and may extend below the bar.

Jointed mouthpieces are acceptable and may consist of two or three pieces and may have one or two joints. A three-piece mouthpiece may include a connecting ring of 1 1/4" or less in diameter or connecting flat bar of 3/8" to 3/4" (measured top to bottom with a maximum length of 2"), which lies flat in the mouth, or a roller port as described herein.

The port must be no higher than 3½" maximum with roller(s) and covers acceptable. Jointed mouthpieces, half-breeds and spade bits are standard.

Curb chains and leather chin straps may be used but must be flat and at least ½ in. width and lie flat against the chin of the horse. No wire, rawhide, metal or other substance can be used as part of a leather chin strap or curb chain. Rounded, rolled, braided or rawhide curb straps are prohibited.

A standard snaffle bit is defined as a center-joined, single, rounded, unwrapped smooth mouthpiece of 5/16" to 3/4" diameter metal as measured from ring to 1" in from the ring with a gradual decrease to the center of the snaffle. The rings may be from 2" to 4" outside diameter of either loose-type, egg-butt, dee, or "full cheek". Reins on snaffle bits may be made of hair, rope, or leather and can be split or a mecate setup. If a curb strap is used, it must be attached below the reins.

A hackamore includes a bosal rounded in shape and constructed of braided rawhide or leather and must have a flexible nonmetallic core attached to a suitable headstall. Attached reins may be of hair, rope, or leather. No other material of any kind is to be used in conjunction with a bosal, i.e., steel, metal, or chains (exception: smooth plastic electrical tape is acceptable).

All divisions must ride with one hand when using a shanked bit.

Slip or gag bits, rigid doughnut mouthpieces and flat polo mouthpieces are prohibited.

Roping bits with both reins connected to a single rein at the center or cross bar shall not be used. Reins must be attached to each shank.

Amateur, Novice Amateur & Youth Divisions: Standard snaffle bits are permitted in any class on any age horse in amateur, novice amateur & youth divisions.

Open Division: Standard hackamores and snaffle bits are permitted on horses five years old and under in the open division. Senior horses (six years and older) must be ridden in an acceptable curb bit as described above and with only one hand on the reins unless a romal is used. In the case of a romal, two hands on the reins are permitted with one hand holding the extension and a 16-inch spacing between the reining hand and the hand holding the extension.

Saddles: Entries are to be shown in Western saddle with neat and serviceable working tack. Silver appointments will not count over good working tack. It is the desire of the IRHA to have all exhibitors feel that they are competing on an equal level and not prejudged because of the amount of silver tack being used or not used. All riders must be able to reach the stirrups of the saddle used, buddy-style stirrups will be permitted but must be secured to the saddle, and the saddle horn can be the anchor point.

Miscellaneous: Horses shall not be shown with artificial appliances, including mane bands or tail extensions or switches. Bandages and protective boots are prohibited only in Ranch Horse Conformation. A judge does not have the authority to remove or add any of the standard equipment as specified above. The competitor must display his/her number on both sides of the horse, attaching to the saddle pad is preferred.

Divisions

Both owner and exhibitor must be IRHA Members for points to count toward year-end awards. The Iowa Ranch Horse Association Board of Directors reserves the right to review the divisional status of each individual participant. A horse may be shown in more than one division. However, a horse can only be shown by one exhibitor in any class per show.

Junior Youth Division: Age 13 & Under as of January 1st of the current show year.

Senior Youth Division: Age 14-18 as of January 1st of the current show year.

If a Youth takes remuneration for training a horse regardless of the age of the youth, they must show in the open division and only in the open division. Youth exhibitors do not have to own the horses they exhibit.

Amateur Division: A person is considered an Amateur when he/she has not shown, judged or assisted in training a horse for remuneration either directly or indirectly nor received compensation for instructing another person in riding, training or showing a horse in competition for five (5) previous years. Amateur division shall be limited to persons 19 years of age and older.

Novice Amateur Division: A Novice Amateur is considered an individual who meets all the requirements of the Amateur Division but due to lack of experience by either the contestant or their horse can compete as a Novice Amateur. **A Novice Horse/Rider will graduate out of the Novice division upon the 2nd anniversary of entry into the IRHA, allowing two, but not three, complete seasons as a novice horse or novice rider.**

Open Division: The Open Division shall be open to any horse/exhibitor.

Cattle

The cattle provider must supply 20-30 head of cattle. It is preferred that all cattle be numbered 0-9 for Ranch Roping and Cutting. If time and number of cattle permit, judge may, at his or her discretion, award new cattle to the contestant due to any of the following: the cow won't or can't run, appears wild and beyond control, is blind, or leaves the arena.

Scoring Competitions

The following will result in a no score:

1. Use of illegal equipment, including wire on bits, bosals or curb chains.
2. Use of tack collars, tie-downs, or nosebands. (Exception: tie-downs and roping reins are permitted in the Roping classes.)
3. Use of whips or bats.
4. Use of any attachment or procedure, which alters the movement or circulation to the tail.
5. Failure to provide horse and equipment to the appropriate judge for inspection.
6. Disrespect or misconduct by the exhibitor.
7. Use of more than index or first finger between the reins.
8. Use of two hands (exception: horses eligible to be shown in snaffle or bosal).
9. Equipment failure that delays completion of the pattern.
10. Use of free hand to instill fear.
11. Touching horse or saddle with free hand. All Riders, in all Divisions, may use the horn in the Cutting, Ranch Cutting, cow work portions of the Working Cow and Boxing classes, and also over any jump obstacle.
12. If the rider cannot reach the stirrups of the saddle used.
13. Competitors not displaying their number on both sides of the horse
14. Warming up in the competition arena after the arena is cleared for each individuals ride, (example: after the horse and rider enter the arena and the previous rider and helpers have left the arena allowing the current rider to begin their ride, the current rider must begin immediately.)
15. Abuse of livestock/ cattle; excessive running, horse running over cattle, etc.
16. Horse turning tail to the cow.
17. Any horse out of control.
18. Deliberate spurring or use of the romal forward of the cinch.
19. Leaving the work area before the work is completed.
- 20.** Accidental rider dismount.
21. If the horse falls.

Faults against the rider, which will be scored accordingly:

1. Losing stirrup.
2. Any unnecessary aid given by the rider such as unnecessary talking, petting, spurring, quirting, jerking on reins, etc.
3. Failure to ride beyond the markers in the rollbacks.

Faults against the horse, which will be scored accordingly:

1. Opening mouth excessively when wearing a bit.
2. Excessive jawing, opening mouth or head rising on the stop.
3. Lack of smooth, straight stop on haunches
4. Failure to complete obstacle.
5. Refusing to change leads.
6. Anticipating signals.
7. Stumbling.
8. Backing sideways.
9. Knocking over markers.

NOTE: The above listed penalties/faults will be enforced for all classes; in addition each class may also have scoring procedures, penalties and faults used per that specified event.

RIDING CLASSES

Ranch Horse Conformation

The purpose of this class is to select horses that are the most positive combination of structural correctness, balance, and form-to-function.

Judging of this class will be based on structural correctness, balance, and a horse's form to function.

Trimming inside ears is discouraged. Trimming the bridle path, fetlocks, or excessively long facial hair is allowed.

Judging Procedure

All entries will be saddled and ridden into the ring individually, walking to the judge and trotting away. The class will be lined up by the ringmaster along the rail, facing the center of the arena with ample space between each entry. The exhibitor will then dismount, proceed to ground-tie and unsaddle the horse, placing the tack in front of the horse. When unsaddled, the exhibitor may then take up the reins and stand the horse up for inspection by the judge.

Bits shall be checked by the judge during the conformation class.

Exhibitors showing the horse in a bosal will follow the same procedures, ground tying the horse with the lead portion of the mecate.

The judge will proceed down the line, inspecting each horse on both sides, front and rear. After all horses have been inspected by the judge, and the judge's card is ready to be marked,

the exhibitors will be signaled to re-saddle their horses, and riders may remount for presentation of awards. Judges are encouraged to bring in the next conformation class when the previous class is saddling, placing them on the opposite side of the arena.

Ranch Horse Pleasure

A good ranch horse has a free-flowing stride of reasonable length in keeping with his conformation and covering a reasonable amount of ground with little effort. The motion should be balanced and flowing with the head carried in a natural position in keeping with the horse's conformation as dictated by breed standards. The horse should be shown on a reasonably relaxed rein, but with light contact and control.

Judging Procedure

Horses will be shown on the rail at three gaits – walk, trot, and lope – in each direction of the arena. Responsive, smooth transitions should be shown when changing gaits. Horses will be asked to halt on the rail and back five steps one way of the arena.

Horses may also be asked to reverse the trot at the judge's discretion, turning away from the rail for any change of direction. If the Judge requires a hand gallop he/she will call back no more than the top eight horses to complete the class.

The walk and trot should be free – moving and void of a peggy, short-strided motion. It is permissible to sit or post at the trot. The lope should be a definite three-beat gait, performed on the proper lead, and showing good use of the hindquarters.

The horse's expression should be alert and mannerly without the appearance of a dull, sullen, lethargic drawn or overly tired attitude. Maximum credit should be given to the flowing, balanced and willing horse that gives the appearance of being fit, alert, and a pleasure to ride.

Ranch Riding

A Ranch Riding horse should reflect the versatility, attitude, and movement of a working horse. The horse's performance should simulate a horse riding outside the confines of an arena and that of a working ranch horse. This class should show the horse's ability to work at a forward, working speed while under control by the rider. Light contact should be rewarded and horse shall not be shown on a full drape of reins. The overall manners and responsiveness of the horse while performing the maneuver requirements and the horse's quality of movement are the primary considerations.

Judging Procedure

Each horse will work individually, scored on the basis of 0 to 100, with 70 denoting an average performance. One of the five patterns will be used.

The overall cadence and performance of the gaits should be with an emphasis on forward movement, free-flowing, and ground covering gaits. Transitions should be performed where designated, with smoothness and responsiveness.

There is no time limit.

The use of natural logs is encouraged.

Posting at the extended trot is acceptable.

Penalties:

One (1) point penalties:

- Too slow/per gait
- Over-bridled
- Out of frame
- Break of gait at walk or jog for 2 strides or less

Three (3) point penalties:

- Break of gait at walk or jog for more than 2 strides
- Break of gait at lope
- Wrong lead or out of lead
- Draped reins
- Severe disturbance of any obstacle

Five (5) point penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.)

Placed below horses performing all maneuvers:

- Eliminates maneuver
- Incomplete maneuver

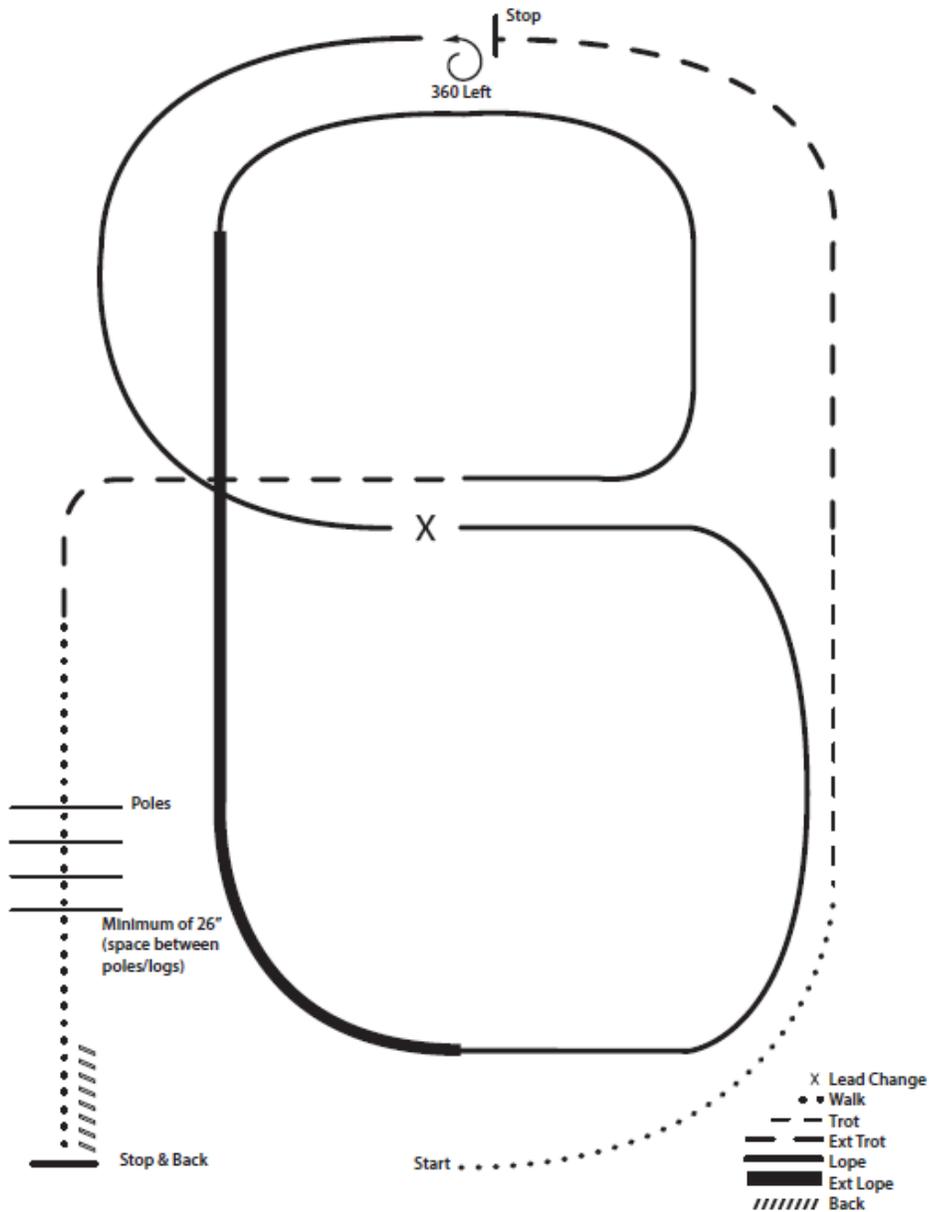
Zero (0) score:

- Illegal equipment
- Willful abuse
- Major disobedience or schooling

No specific penalties will be incurred for nicks/hits on logs, but deduction may be made in maneuver score.

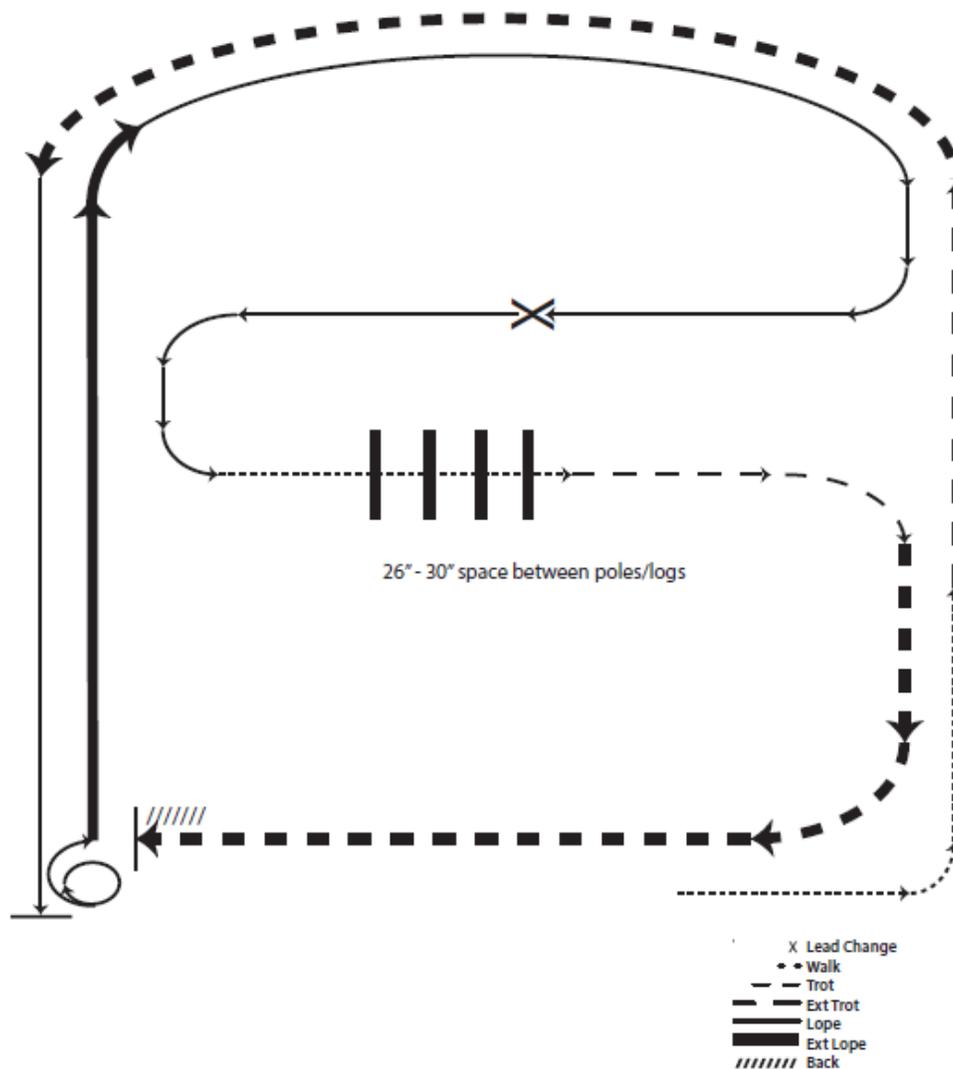
No specific penalties will be incurred for over/under spins, but deduction may be made in maneuver score.

RANCH RIDING - Pattern 1



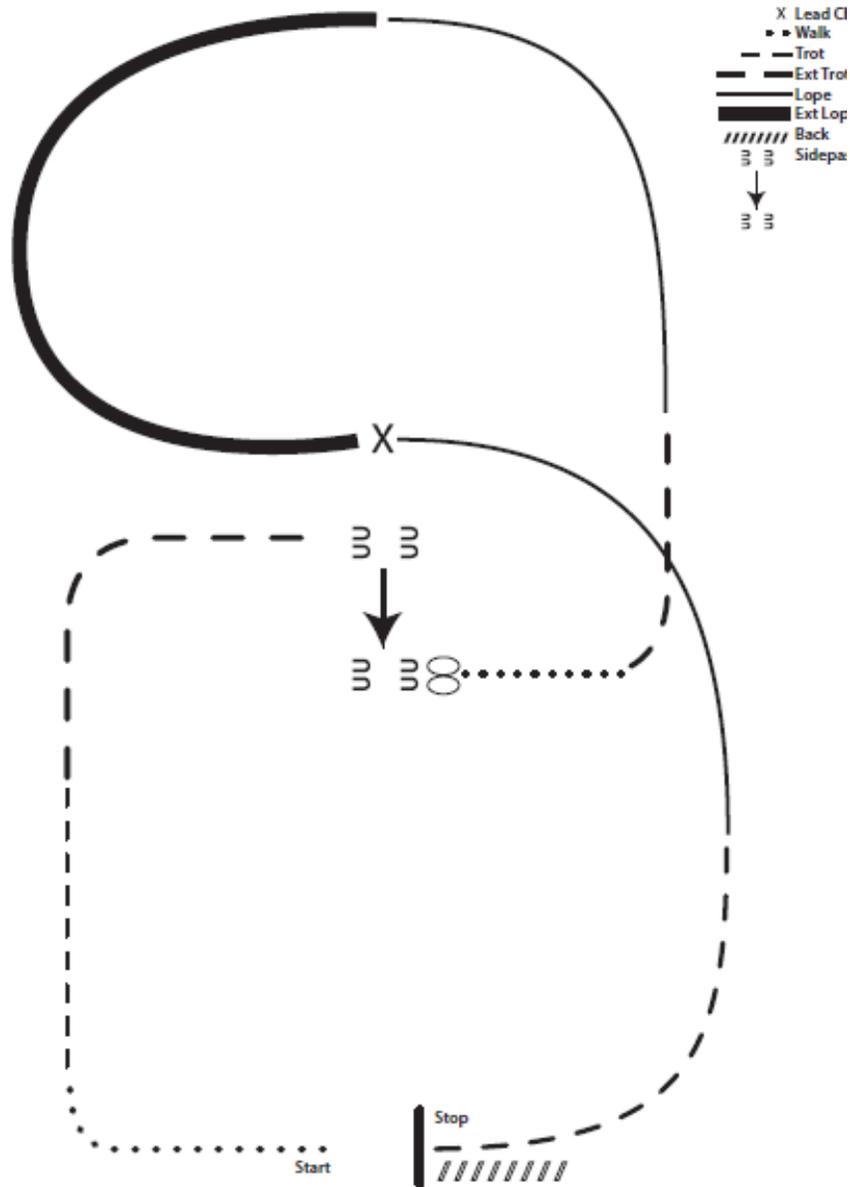
- 1.** Walk
- 2.** Trot
- 3.** Extend the trot, at the top of the arena ,stop
- 4.** 360 degree turn to the left
- 5.** Left lead 1/2 circle, lope to the center
- 6.** Change leads (simple or flying)
- 7.** Right lead 1/2 circle
- 8.** Extended lope up the long side of the arena (right lead)
- 9.** Collect back to a lope around the top of the arena and back to center
- 10.** Break down to an extended trot
- 11.** Walk over poles
- 12.** Stop and back

RANCH RIDING - Pattern 2



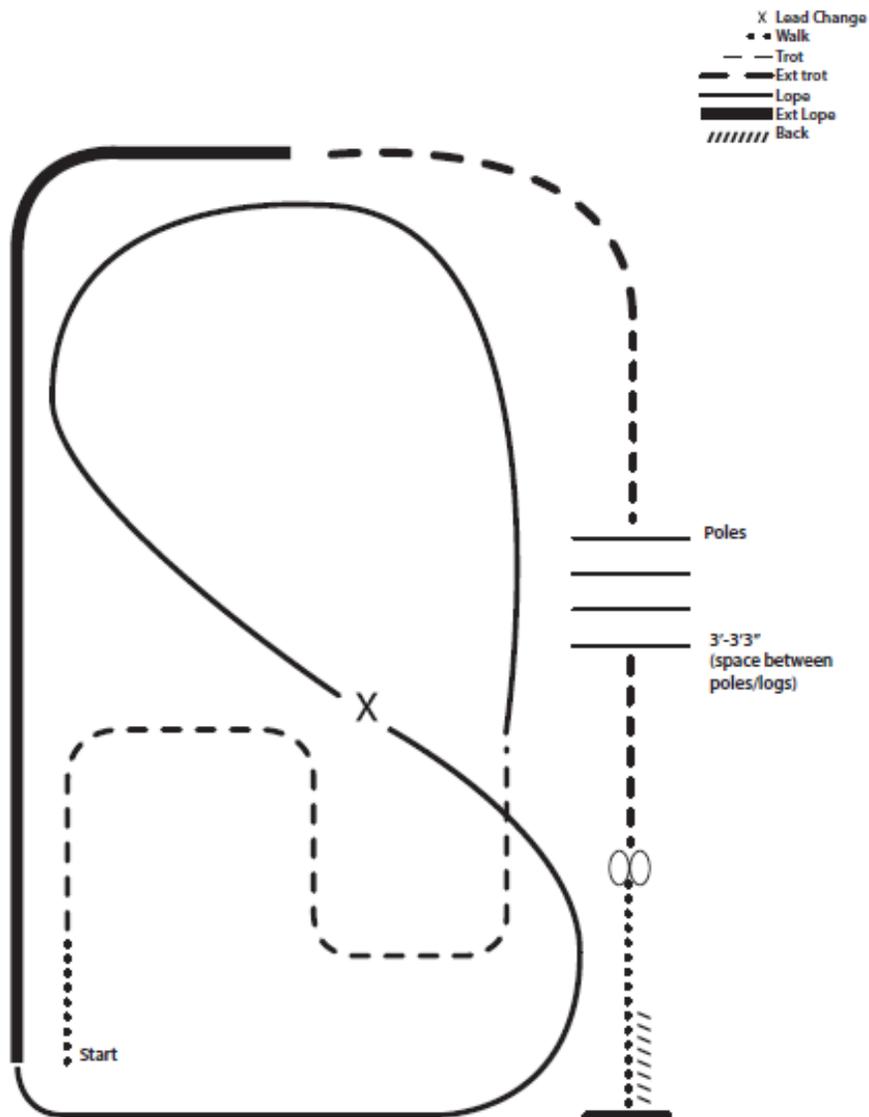
1. Walk
2. Trot
3. Extended trot
4. Left lead lope
5. Stop, 1 1/2 turn right
6. Extended lope
7. Collect to working lope-right lead
8. Change leads (simple or flying)
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

RANCH RIDING - Pattern 3



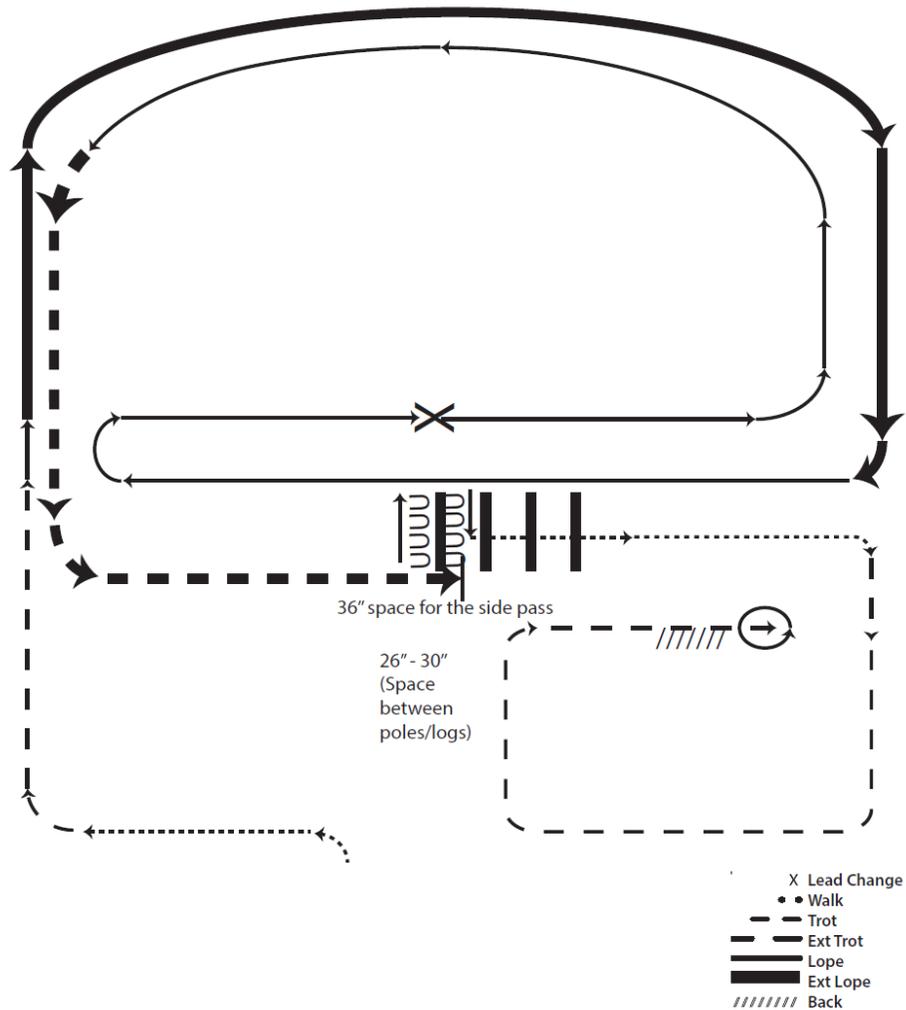
1. Walk to the left around corner of the arena
2. Trot
3. Extend alongside of the arena and around the corner to center
4. Stop, side pass right
5. 360 degree turn each direction (either way 1st)
6. Walk
7. Trot
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying)
11. Collect to the lope
12. Extend Trot
13. Stop and back

RANCH RIDING - Pattern 4



- 1.** Walk
- 2.** Trot serpentine
- 3.** Lope left lead around the end of the arena and then diagonally across the arena
- 4.** Change leads (simple or flying) and
- 5.** Lope on the right lead around end of the arena
- 6.** Extend lope on the straight away and around corner to the center of the arena
- 7.** Extend trot around corner of the arena
- 8.** Collect to a trot
- 9.** Trot over poles
- 10.** Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
- 11.** Walk, stop and back

RANCH RIDING - Pattern 5



- 1.** Walk
- 2.** Trot
- 3.** Extended lope-right lead
- 4.** Lope-right lead
- 5.** Change leads(simple or flying)
- 6.** Lope left lead
- 7.** Extended trot
- 8.** Stop, side pass left, side pass right, 1/2 way
- 9.** Walk over logs
- 10.** Walk
- 11.** Trot square
- 12.** Stop, 360° turn left, back

Ranch Trail

The Ranch Horse Trail class contains a course with a minimum of eight obstacles chosen from the list below to show a horse's ability and willingness to perform several tasks that might be asked of him during the course of a normal day's ranch work. All courses and obstacles are to be constructed with safety in mind so as to eliminate any possible accidents.

Each contestant will perform the required trail pattern individually. All horses will be judged immediately upon entering the arena, and judging will cease after the last maneuver.

Judging Procedure

1. A judge has the right and duty to alter the course in any manner or remove any obstacle deemed unsafe.
2. Scoring will be on the basis of one to a maximum of ten points per obstacle, with at least eight obstacles in the class.
3. Failure of an exhibitor to complete an obstacle does not necessarily cause that exhibitor to be disqualified. Such an exhibitor should continue to be judged and placed accordingly. Although this exhibitor is not disqualified, he/she cannot be placed over an exhibitor that does complete all of the required obstacles.
4. It is permissible to change rein hand to work an obstacle.

The show promoter will design a trail course with at least eight of the obstacles below:

Approved obstacles:

open/close gate

perform side pass

walk through brush

step in/out of obstacle

back through obstacle

ground tie and move obstacle

walk over bridge

pick up horse's feet

put on slicker

rope dummy steer

open mail box

jump over obstacle

swing rope

trot or lope over posts

drag log or tire

load in trailer

CATTLE CLASSES

Cutting

This class is judged on the ability of the horse to work a cow by separating it from the herd, driving it to the middle of the arena and holding it to demonstrate the horse's ability to work the cow.

1. For Open and Amateur competition, there will be a two minute time limit. Each exhibitor must work two head and must use the full time limit. Exhibitor must work their designated cow and one additional non-numbered cow within the two-minute (2 min.) time limit. Exhibitors must have a legal quit on their numbered cow before returning to the herd for their non-numbered cow or a hot quit penalty will be assessed.
2. For Novice Amateur and Youth competition, there will be a one and one-half minute (1½ min.) time limit to work one cow. Novice and Youth competitors will not work a second non-numbered cow. Exhibitors must work their designated cow, but have the option of working the full minute and a half or quitting before the time is up if they feel they have satisfactorily demonstrated their ability to work the cow.
3. Show management may supply two herd holders and two turn-back riders or exhibitors may supply their own helpers. If an exhibitor is a herd holder or turn-back rider, he or she may use the horse that they are competing on, or use a different horse. Deliberate assistance by the herd holders to prevent an animal from reentering the herd will negatively affect the contestant's placing.
4. Cattle to be located at one end of the arena with clearly marked numbers. Cattle numbers will be drawn.
5. Time will not start until the contestant crosses a predetermined and marked timeline. Cattle numbers will be announced prior to crossing the starting line. The rider will then quietly separate his/her numbered cow from the herd. Unnecessary roughness or disturbing the herd excessively could result in disqualification.
6. Announcer will call one minute (1 min.) remaining.
7. Credit will be given to those horses who demonstrate excellence in their herd work, driving and setting up the cow to cut, working in the center of the arena, and degree of difficulty of the cow drawn, within the time allowed. Horses will not be penalized for reining during the cutting portion, but should display natural ability.
8. 100% will be judged on the horse's performance and natural ability.
9. If time and number of cattle permit, the judge may, at their discretion, award a new cow to enable the contestant to show his/her horse's ability on the cow.
10. In the Open and Amateur Divisions: If time expires before a contestant cuts their second cow, the judge will give credit for what they have seen, but the contestant cannot place above someone who has completed the requirements.

Judging Procedure

Scoring Cutting and Ranch Cutting Classes

The scoring system is based upon a 60-80 point system. Half-points may be used. The average score for a typical work is 70 points.

1 Point Penalties

- A. Loss of working advantage. Definition: Loss of working advantage is when a horse goes by or misses to the degree that he loses his position to maintain control of the cow
- B. Working out of position. Definition: The position of the horse in relation to the cow being worked, being either too long or too short while working to control the cow. A one point penalty for each cow worked out of position.
- C. Toe, foot or stirrup on the shoulder. Definition: A one point penalty will be charged each time the toe, foot or stirrup actually touches the horse's shoulder.

3 Point Penalties

- A. Cattle picked up/running into or scattering herd. Definition: Each time a horse runs into the herd or scatters the herd while working or picks up cattle through fault of the horse, he will be penalized. The entire cow must enter the working area of the horse defined as an imaginary line paralleling the back fence and being in front of the horse's head.
- B. Pawing or biting cattle
- C. Back fence. Definition: The horse will be penalized each time the back fence actually stops or turns the animal being worked. The back fence to be determined by the judge before the contest starts. If any contestants voice an objection, a vote of the contestants will be taken, and a back fence acceptable to the majority shall be designated.
- D. Horse quitting the cow.
- E. Hot quit. Definition: A contestant may quit a cow when it is obviously stopped, obviously turned away, or is obviously behind the turn-back horses and the turn-back horses are behind the time line.

5 Point Penalties

- A. Losing a cow.

0 - Score

- A. Illegal equipment.
- B. Turning tail. Definition: If a horse turns the wrong way with tail towards the animal worked.
- C. Excessive disturbance of herd to the point that exhibitor is asked to leave the arena.
- D. Two hands on reins when exhibiting a horse in a shanked bit unless a romal is used.

Ranch Cutting

In this event a single numbered cow is cut from the herd to demonstrate a horse's ability to cut and work a cow after which the cow is driven to and penned at the far end of the arena.

1. Objective will be to cut one designated cow from the herd, demonstrate the horse's ability to work the cow, then drive it to the other end of the arena and put it in the pen.
2. Cattle will be at one end of the arena, and a pen with a wing that stretches to the inside of the arena will be placed on a side fence at the opposite end of the arena (see diagram).
3. A marker will be placed in the arena a variable distance of 20-40 feet from the side of the arena and the corner of the pen.
4. Contestant will be allowed two and one-half minutes (2 ½ min.). Time will be announced when one minute (1 min.) remains. At the time of the announcement, if the exhibitor has not penned the cow, they should proceed to do so.
5. At all times contestant should strive to keep cattle as quiet as possible.
6. Contestant is allowed two herd holders and two turn-back riders during the cutting portion of the class. Deliberate assistance by the herd holders to prevent an animal from reentering the herd will negatively affect the contestant's placing.
7. If the cow gets past the turn-back riders, they are allowed to bring the cow back without disqualification.
8. After contestant has demonstrated horse's cutting ability, the helpers will move out of the way (at the contestant's request) to the side of the arena. Contestant then drives the designated cow between the marker and the corner of the pen and then into the pen.
9. Contestants do not have to wait until 90 seconds have elapsed to pen the cow.
10. If the cow escapes on the way to the pen (after crossing the start line) and re-crosses the start line, the run is considered finished and a whistle will be blown.
11. The class is over when the cow is penned or the two and one-half minute (2½ min.) time limit is up. Whistle will blow when **time expires or when the rider raises his/her hand to signify completion after the cow has been penned and the horse reaches the outside end of the pen's wing. Once the designated cow enters the pen the horse and rider may not enter to remove trash (other non-designated cattle).**
12. Contestant will be penalized if cow returns to herd or if cow is not penned when time has expired.
13. Penning more than the designated cow will result in points being deducted.
14. Scoring will be 100% judged on horse's performance and ability.
15. Credit will be given to those horses who demonstrate excellence in their herd work, driving and setting up the cow to cut, working in the center of the arena, and degree of difficulty of the cow drawn within the time allowed. Horses will not be penalized for reining, but should show natural ability.
16. If time and number of cattle permit, judge has the discretion of giving a new cow to a contestant if (a) cow won't or can't run, (b) cow won't leave the end of arena, (c) cow is blind or won't yield to the horse, or (d) cow leaves the arena.

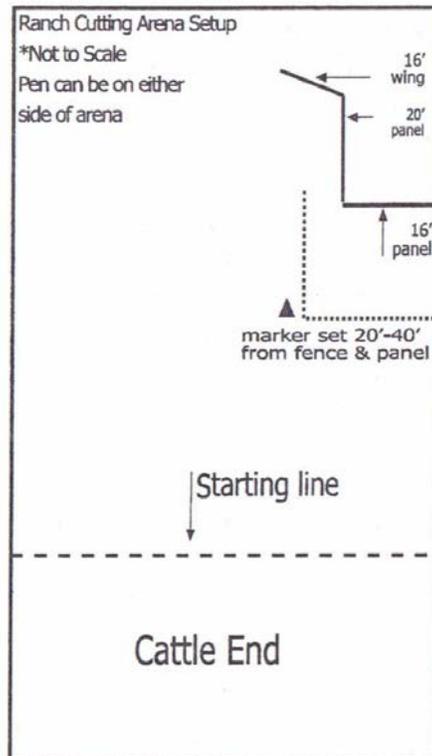
Additional Scoring for Ranch Cutting - In addition to guidelines under “Cutting”

3 Point Penalty: for penning more than the designated cow

5 Point Penalty: for the cow not going between the cone and pen

10 Point Penalty: for not penning the cow

Ranch Cutting Arena Setup



Working Cow Horse – Open & Amateur Divisions

This class consists of both reined work and cow work portions, and is offered in both the Open and Amateur Divisions. **An Amateur exhibitor may show in Working Cow Horse OR Boxing (see page 28) but not both.** An exhibitor must attempt both portions of the class. An exhibitor that attempts to complete the cow work and has not been disqualified will be scored accordingly at the judge’s discretion. A horse that attempts both the reined work and the cow work portion may be placed, even if disqualified in one portion of the class. (Example: If a horse is disqualified and receives a 0 score for the reined work, but scores a 70 for the cow work, its total score would be 70 and the horse would be eligible for placing.) In the event of a tie, the higher score in the cow work earns the higher placing.

Reined Work:

The reined work portion of the class will consist of a pattern selected by the judge from the approved patterns in this rulebook, and posted before the show begins. Each contestant will perform the pattern individually and cause his horse to travel at a gait indicated for each part of the pattern. A horse going off pattern in the reined work will receive a score of 0 for the reined portion of the class, but may continue and receive a score in the cow work portion.

Cow Work - Open:

Scoring emphasis will be based on the horse maintaining control of the cow at all times, exhibiting superior cow sense and natural cow working ability without excessive speed, reining, or spurring. The horse shall maintain the working advantage. A loss of working advantage will be classified as: excessive running of the cattle and/or excessive distance between the horse and cow (more than one horse length).

There will be a three-minute time limit (3 min.) per horse to perform the cow work portion of the class. When two minutes have elapsed, the announcer will announce, "one minute remaining". At three minutes (3 min.), the announcer will call "time".

If a competitor completes the work before the three-minute (3 min.) time has elapsed, the judge will blow a whistle to indicate that all requirements of the class have been completed. The judge may also blow a whistle at any time for the contestant to cease work for safety reasons. If a contestant is satisfied with their work prior to the three-minute (3 min.) limit, they may raise their hand and quit working. Judges will give credit for what they have seen. If the time expires before an exhibitor has completed the requirements of the class, the judge will give credit for what they have seen.

The cow work portion of the class will consist of the following three parts, which must be completed in the order listed below:

Part One – Boxing the Cow – After completing the reined portion of the class, the rider shall signal for their cow to be turned into the arena. Time will begin. Upon entry into the arena, the cow shall be controlled on the entry end of the arena for a sufficient amount of time to demonstrate the horse's ability to "hold" the cow. If the cow does not immediately challenge the horse, the rider shall aggressively move in on the cow to demonstrate his horse's ability to drive and block the cow on the entry fence.

Part Two – Fence Work – After the cow has been controlled at the end of the arena, the rider shall deliberately release the cow and drive it down the side of the arena. The cow should be turned on the fence at least once in each direction. The first turn should be made past the half-way mark of the arena. All turns on the fence should be completed before reaching the end fence.

Part Three -- Circling – For the third part of the class, the rider will take the cow to the middle of the arena and circle it at least once in each direction.

Judging Procedure

Scoring the Working Cow Horse Class

Reined Portion: Scoring will be on the basis of 70 points denoting an average performance. The individual maneuvers are scored in ½ point increments from -1½ to +1½ with a maneuver score of 0 denoting a maneuver that is correct with no degree of difficulty.

A horse failing to complete the pattern as written will receive a score of 0 for the reined portion of the class.

Infractions resulting in a “no score” are listed on page 7.

2 point penalties:

- Break of gait
- Freeze up in spins or rollbacks
- On walk-in patterns, cantering prior to reaching the center of the arena and/or failure to stop or walk before executing a cantering departure.
- On run-in patterns, failure to canter prior to reaching the first marker or break of gait prior to first marker.
- Failure to completely pass the specified marker before initiating a stop.

5 point penalties:

- Use of either hand to instill fear or praise
- Blatant disobedience including kicking, biting, bucking, rearing, and striking

Cow Work Portion: Scoring for the cow work portion of the class will be on the basis of 60-80 points, with 70 denoting an average performance. Credits, deductions, and penalties are as follows:

Scoring for Part One – Boxing

Credits:

- Expression by the horse and making moves with little rider assistance
- Holding and controlling the cow
- Amount of work actually done and the degree of difficulty of the work
- Horse forces cow to turn

Deductions:

- Missing cow badly on turns
- Horse having to be handled excessively
- Letting cow escape to start rundown instead of being held, released, and driven down the fence
- Using side fences to turn cow

Scoring for Part Two – Fence Work

Credits:

- First run at least ½ length of arena
- Turns that are right on the cow
- Controlling a difficult cow

Deductions:

- Making first turn before ½ length of arena
- Using end fences to help turn cow
- Going around the end of the arena to get a turn
- Sliding by cow more than a horse length on turns

Scoring for Part Three -- Circling

Credits:

- Getting up on cow close enough to control circles
- Acknowledging the cow during circling and working willingly

Deductions:

- Lack of control in circles due to distance from cow
- Not acknowledging the cow or simply lack of horse's ability

Penalties:

1 Point Penalties:

- Loss of working advantage
- Horses that run past the cow shall be penalized 1 point for every horse length past the cow (when the horse's buttocks passes the cow's head by one horse's length, he is one length past)
- Failure to go past the center marker before the first turn on the fence
- Using the corner or the end of the arena to turn the cow when going down the fence
- Each time the arena is crossed to use the opposite fence to achieve a turn
- Slipping a rein

2 Point Penalties:

- Going past the corner of the arena before turning the cow when going down the fence
- Failure to show sufficient control of the cow while circling

3 Point Penalties:

- Striking or biting the cow
- Hanging up on the fence (refusing to turn)
- Exhausting or overworking cow before circling
- Knocking down the cow without having a working advantage

- Failure to hold the cow on the end of the arena

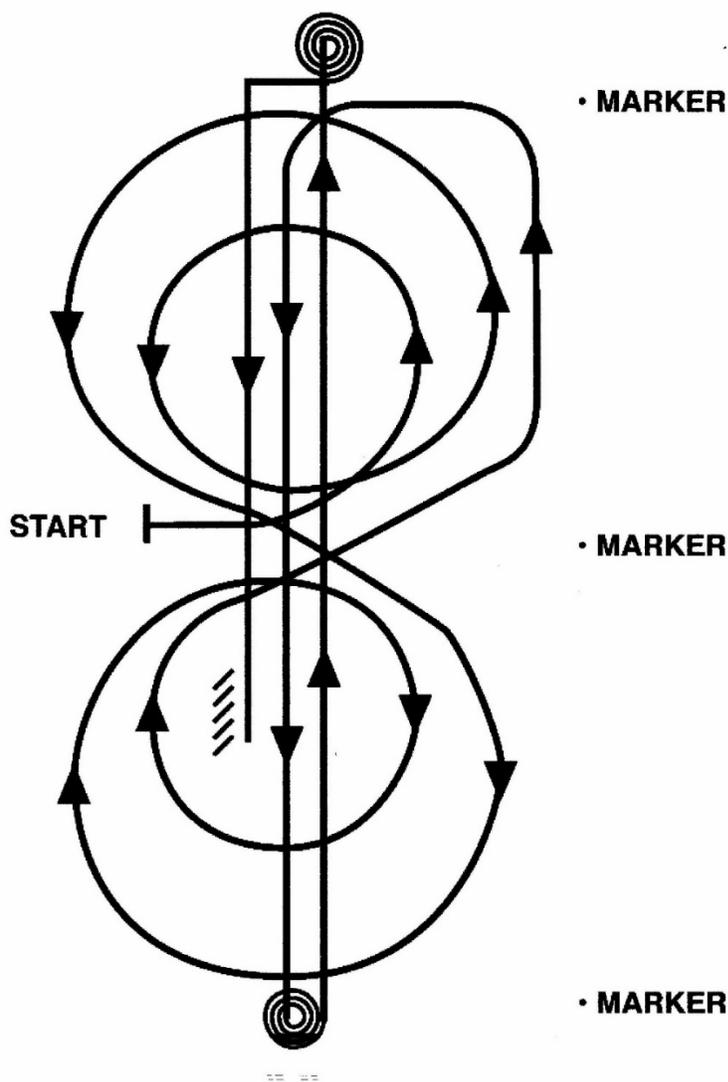
5 Point Penalties:

- Not getting one turn each way (5 points each turn)
- Blatant disobedience

Score of 0:

- See list of “resulting in a no score” under Scoring Competitions (page 7)
- Schooling between reined work and cow work
- Schooling between cows if a new cow is awarded

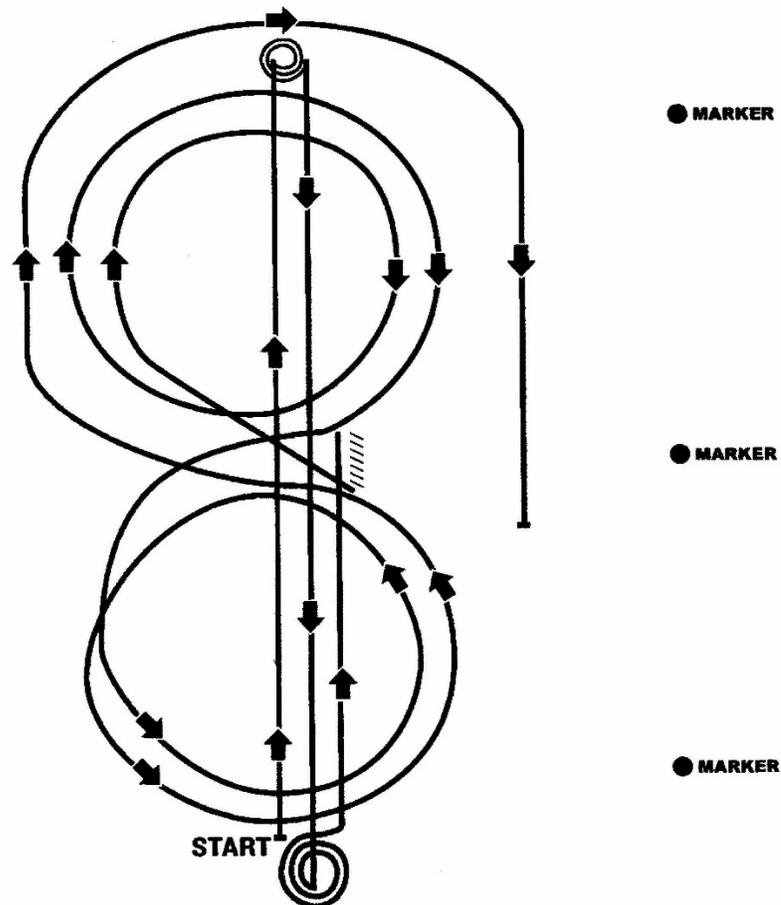
Working Cow Horse -- Pattern #10



Trot to the center of the arena, stop. Start the pattern facing away from the judge.

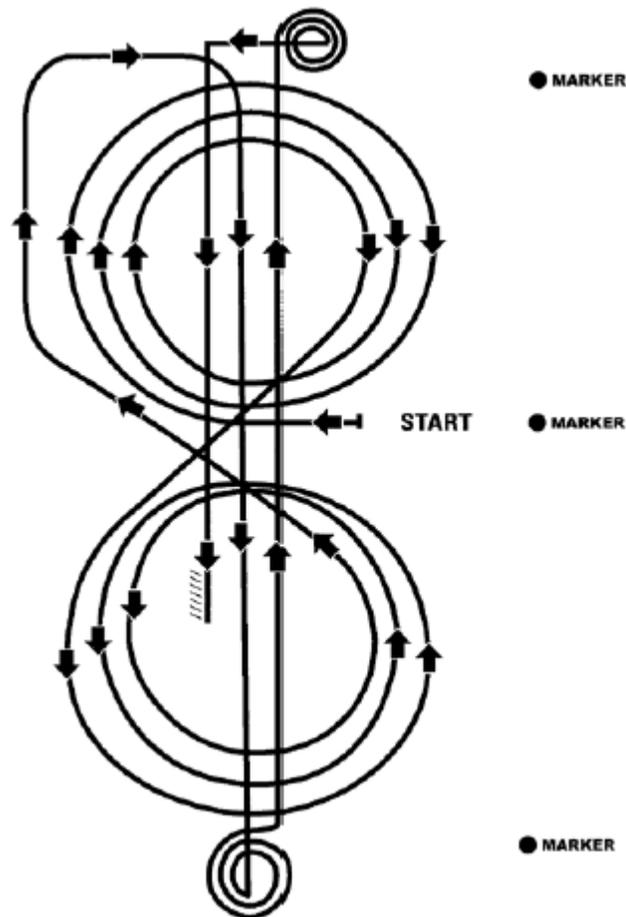
1. Beginning on the left lead, complete 2 circles to the left; the first circle small and slow, the second circle large and fast. Change leads in the center of the arena.
2. Complete 2 circles to the right; the first circle large and fast, the second circle small and slow. Change leads at the center of the arena.
3. Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker, and stop.
4. Complete 3½ spins to the left.
5. Run down the center of the arena past the end marker, and stop.
6. Complete 3½ spins to the right.
7. Run down the center of the arena past the center marker, and stop.
8. Back up at least 10 feet.
9. Hesitate to complete pattern

Working Cow Horse -- Pattern # 4



1. Start at end of arena.
2. Run up center of arena past end marker and stop. Complete 3½ spins to the left.
3. Run to the other end of arena past the end marker and stop. Complete 3½ spins to the right.
4. Run past the center marker and stop.
5. Back at least 10 feet in a straight line.
6. Complete ¼ turn to the left, hesitate. Begin on the right lead. Circle to the right. Complete two circles to the right, the first small and slow, the second large and fast. Change leads at the center of the arena.
7. Complete two circles to the left, the first small and slow, the second large and fast. Change leads at the center of the arena.
8. Run around the end of the arena to the other side, past the center marker at least 20 feet from fence and stop.
9. Hesitate to complete pattern.

Working Cow Horse -- Pattern # 7



Trot to center of arena and stop. Start pattern facing toward judge.

1. Begin at center of arena. Pick up right lead and complete three circles, the first large/fast, the second small/slow, the third large/fast. Change leads to the left.
2. Complete three circles, the first large/fast, the second small/slow, the third large/fast. Change leads to the right.
3. Continue loping around end of arena without breaking gait or changing leads.
4. Run down center of arena, past end marker, and come to a sliding stop. Hesitate.
5. Complete $3\frac{1}{2}$ spins to the right.
6. Run down center of arena past end marker and come to a sliding stop. Hesitate.
7. Complete $3\frac{1}{2}$ spins to the left.
8. Run past center marker and come to a sliding stop.
9. Back up at least 10 feet.
10. Hesitate to complete pattern.

Boxing -- Junior Youth, Senior Youth, Novice Amateur & Amateur Divisions

Boxing consists of a reining pattern (selected by the judge from the patterns provided for “Boxing” in this rulebook, and posted before the show begins) and single cow work (boxing) on the end of the arena. **An Amateur exhibitor may show in Working Cow Horse (see page 20) OR Boxing but not both.**

The goal of this class is to introduce the horse & rider to the “boxing” phase of the cow work.

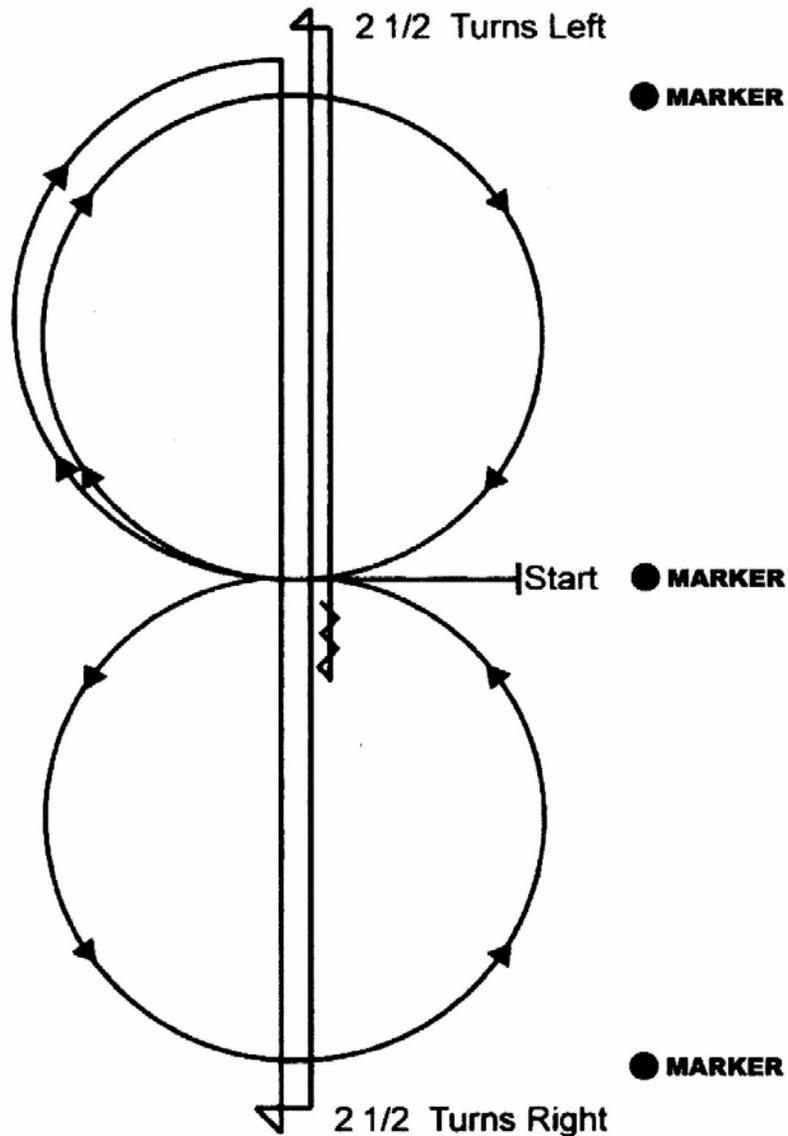
Judging begins when the contestant enters the arena. The rider will complete their reined work and call for a cow to be released into the arena. Each contestant upon receiving a cow in the arena, shall hold that cow on the prescribed end of the arena for **50 seconds**, demonstrating the ability of the horse and rider to control the cow. Time shall begin when the gate closes behind the cow. The announcer or judge will signal the completion of the 50 seconds.

Judging Procedure

Scoring for Boxing:

The scoring for the reined work and the cow work (boxing only) will be according to the guidelines in the Working Cow Horse section of this rulebook.

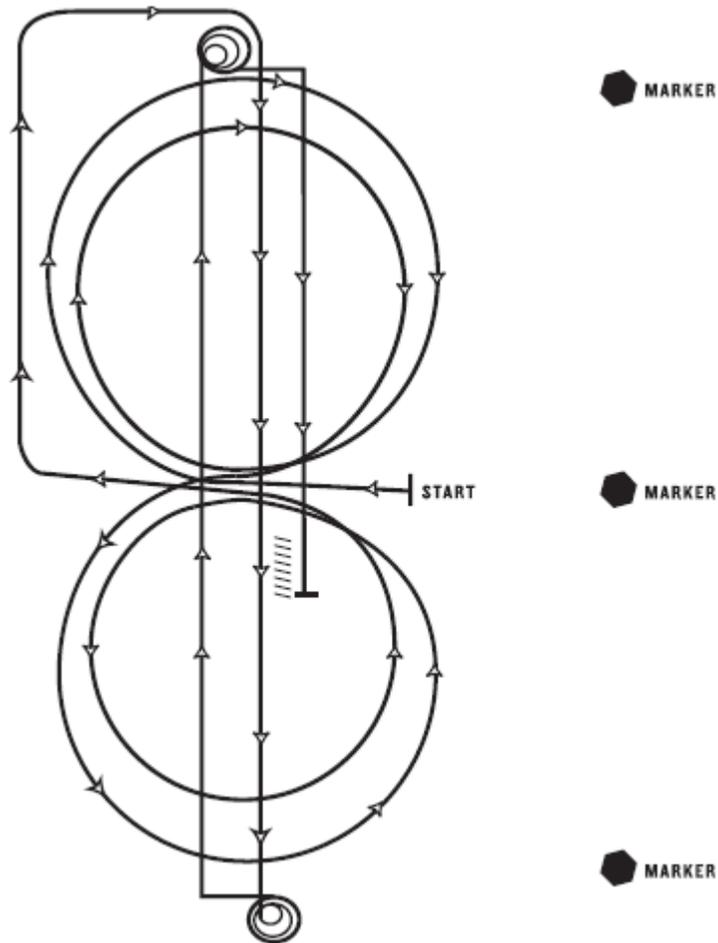
Boxing -- Pattern #6



Trot to center of arena, stop. Start pattern facing towards judge.

1. Beginning on the right lead lope one circle to the right. Change leads to the left.
2. Complete one circle to the left. Change leads to the right and go to the top of the arena.
3. Run down the center of the arena past the end marker and stop.
4. Complete 2½ spins to the right.
5. Run to the other end of the arena, past the end marker and stop.
6. Complete 2½ spins to the left.
7. Run past the center marker, stop, back at least 10 feet.
8. Hesitate to complete pattern.

Boxing -- Pattern #12



Trot to center of arena, stop. Start pattern facing toward judge.

1. Beginning on the right lead complete 2 circles to the right; the first circle large/fast, and the second small/slow. Change leads at the center of the arena.
2. Complete 2 circles to the left, the first large/fast, the second small/slow. Change leads at the center of the arena.
3. Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker and execute a square sliding stop.
4. Complete 3½ spins to the left.
5. Run down center of arena past end marker, and execute a square sliding stop.
6. Complete 3½ spins to the right.
7. Run down center of arena past center marker and execute a square sliding stop.
8. Back up at least 10 feet.
9. Hesitate to complete pattern.

Ranch Roping

This is a timed event with a 90-second time limit. The rope must be thrown, and the contestant may throw **unlimited** loops. A second rope may be used. The honda on the rope used must be of a breakaway design.

All contestants in the ranch roping will form a line at the time line in the arena to assist in holding the cattle at the working end of the arena. Horse and rider must start in the line of competitors.

A random draw will be used to select the calf to be roped, which will be announced to the contestant when the horse crosses the starting line.

Each contestant may have two herd holders and the line of contestants will serve as turn back riders. The sole duty of the turn back line is to assist in holding the cattle at the working end of the arena.

Roping reins and tie downs are permitted in roping classes.

The exhibitor shall not move the cattle at any gait faster than a jog.

Cattle for Ranch Roping

Not more than ten calves are held as a herd bearing numbers from 0 to 9. A random draw will be used to select the calf to be roped, which will be announced to the contestant when the horse crosses the starting line.

Judging Procedures

The contestant must make a legal catch of the designated calf and dally up, a minimum one full turn around the saddle horn will constitute a dally.

When the calf breaks free from the honda, the flag judge will signal the end of the run.

A legal catch is EITHER 1) any loop that passes over the head and comes tight to hold, such as a slick horn catch, half-head catch, or a whole-head catch, but excludes a single horn catch OR 2) a heel shot, 1 or 2 hind feet is legal.

Youth exhibitors may have their rope tied onto the saddle horn instead of dallying, at their discretion.

The judge will serve as the flagger, and it is recommended that the judge be mounted.

Penalties that may be applied to the exhibitor's score:

1. Sorting cattle by turn back riders and/or herd holders will result in a no score for the contestant.
2. The exhibitor shall not move at any gait faster than a jog; doing so will result in a no score.
3. 10-second penalty if over half the herd crosses the starting line;
4. 10-second penalty if the judge feels there has been excessive running of the herd.

Breakaway Roping

This is a timed event, with a one minute (1 min.) time limit to complete the run.

A barrel will be set 20-30 feet out from the chute. A flagman will be positioned at the barrel (or on horseback). The calf will be released from the chute. When the calf's nose gets to the barrel, the flagman will signal the "start time".

A rope with a breakaway honda will be used. Roping reins and tie downs will be permitted.

For a legal catch, the calf's head must pass through the loop. The loop may draw up on any part of the calf's body behind the head. A legal catch also includes a slick horn catch or half-head catch.

The contestant must dally up – a minimum of one full turn around the saddle horn will constitute a dally.

The flagman will signal the end of the run when the calf breaks the honda. The contestant may not cause the honda to release either intentionally or otherwise.

The contestant will be allowed one loop. The gate at the other end of the arena (to the catch pen) will be closed. A "no score" shall be recorded for reasons listed below.

Judging Procedure

10 second penalty – will be assessed if the calf is roped before crossing the time-line (passing the barrel).

Resulting in a "No Score"

- The honda is broken by the contestant (not the calf) either intentionally or otherwise – failure to dally
- An illegal catch – the loop not passing over the calf's head
- One minute time limit expires

Computing Points

A one-time (per year) nomination fee of \$10 per division must be submitted to be eligible for year-end awards in any or all individual classes. Points will accumulate AFTER the nomination fee is paid. To be eligible for the year-end Champion or Reserve Champion All Around Ranch Horse award in their division, the exhibitor will designate seven classes (three non cattle and four cattle classes) in which points will be tracked for an All Around Award. An exhibitor is not required to compete in all seven designated classes. An exhibitor may compete in all nine classes, but only the seven pre-designated classes will be tracked for points.

(A) Open - points will be kept on the horse,

(B) Amateur, Novice, and Youth - points will be kept on the horse/exhibitor combination.

Points will be awarded on the following basis: Place six in all classes of 10 or less, eight in classes of 11-15, and 10 in classes of 16 or more.

First Place	a point for each horse in class	(min. 10 pts.)
Second Place	a point for each horse in class - 1	(min. 9 pts.)
Third Place	a point for each horse in class - 2	(min. 8 pts.)
Fourth Place	a point for each horse in class - 3	(min. 7 pts.)
Fifth Place	a point for each horse in class - 4	(min. 6 pts.)
Sixth Place	a point for each horse in class - 5	(min. 5 pts.)
Seventh Place	a point for each horse in class - 6	
Eighth Place	a point for each horse in class - 7	
Ninth Place	a point for each horse in class - 8	
Tenth Place	a point for each horse in class - 9	

Two points will be given to all participants in the classes.

SCRATCHES: No refunds on scratches except for hurt or ill competitors or horses.

Class Scheduling

OPTION A - Each division runs separately and in its entirety

OPTION B - All divisions run concurrently

OPTION C - Each division runs separately and in its entirety, including finals.

OPTION D - All divisions run concurrently, with finals following each class

Entry Fee Payback Schedule

Jackpotted money will be paid back with the following schedule in the Open and Amateur Divisions. There will be no payback in Novice or Youth Divisions. Paybacks will be awarded in individual classes.

<u>Entries</u>	<u># of Placings</u>	<u>% of payback to each placing</u>
2	1	100%
3-4	2	60% and 40%
5-9	3	50%, 30% and 20%
10-14	4	40%, 30%, 20% and 10%
15-19	5	35%, 27%, 19%, 12%, and 7%
20 and over	6	29%, 25%, 19%, 13%, 9%, and 5%

Event Approval

Those wishing to conduct an Iowa Ranch Horse show event may do so by requesting the official approval application form. A nominal approval fee is required. Upon completion of the competition, show management must forward copies of all class sheets, judges' cards, and a copy of the final results to the IRHA secretary, along with an additional fee of \$1 per class entry. All fees collected will be used to operate the association and/or for awards for the membership. 100% payback on jackpotted entry fee and/or added money with suggested payback schedule above. Contact: Krista Oldham 602-510-5570 for more information.

2016 Board of Directors

President:	Krista Oldham, Bagley	602-510-5570
Vice President:	Jane Hatfield, Leon	641-344-3083
Secretary/Treasurer:	Joan Birkenholtz, Kanawaha	515-681-8366
Reporter/IT:	Jackie Hatfield, Leon	515-851-8804
Northwest Directors:	Jerry Sharer, Jewell Sarah Johnson, Hardy	515-310-0341 515-332-7000
Northeast Directors:	Cathi Luett, Nora Springs Janell Ramsey, Gladbrook	641-425-0859 319-239-9471
Southwest Directors:	Casey Purdum, Creston Shanen Ebersole, Kellerton	712-789-0851 515-971-8462
Southeast Directors:	Roxanne Burton, Chariton Jane Heisey, Harris, MO	641-203-0558 660-794-2315
Youth Director:	Dylana Luett, Nora Springs	641-425-0859
Director at Large:	Lee Petzenhauser, Auburn	712-688-2896
Director Emeritus:	Don Clark, Ankeny	515-238-1935

BYLAWS

IOWA RANCH HORSE ASSOCIATION

1. **PREAMBLE.** Whereas, the members of the Iowa Ranch Horse Association (IRHA) having heretofore associated themselves as a body corporate do hereby adopt the following bylaws for the conduct of its organization.
2. **MISSION STATEMENT.** The general object and purpose of this organization shall be to promote the working cow horse or "ranch horse", provide events to exhibit the "ranch horse's" abilities and recognize individual "ranch horses."
3. **ORDER OF BUSINESS.** Meetings shall be conducted according to Robert's Rules of Order, Revised, or as near thereto as is reasonably possible.
4. **DUTIES OF OFFICERS AND DIRECTORS.**
 - SECTION 1. The President shall direct the association and has the power to appoint special committees as he considers necessary to carry out the activities of the organization. The President shall represent the organization on official occasions.
 - SECTION 2. The Vice President will serve and assist the President and direct meetings in the President's absence.
 - SECTION 3. The Secretary will be responsible for maintaining accurate records of the Association, correspond with the membership, keep award points, and any other responsibilities appointed by the President and Board. The Secretary shall make available absentee ballots for members who cannot vote in person. Absentee ballots will be used for elections, amendments to the Articles of Incorporation, and as directed by the President and Board.
 - SECTION 4. The Treasurer will be responsible for maintaining an accurate accounting of any and all financial records of the Iowa Ranch Horse Association.
 - SECTION 5. The Reporter will be responsible for publication of the newsletter and yearbook and any other responsibilities appointed by the President and the Board of Directors. In addition, the Reporter will also be responsible for keeping the IRHA website updated with the latest information, show schedule, clinics, and any other information that is relevant to its members.
 - SECTION 6. District Directors will be required to have at least one meeting per year in their District and shall attend all meetings as required by the Board.
 - SECTION 7. No Officer or Director will be paid for his or her services; however, they may be reimbursed for expenses occurred for the association with proper documentation and approval of the Board of Directors. No person can serve as an Officer and a Director during the same period of time.
 - SECTION 8. The Board of Directors will meet at least four (4) times per year to transact needed business and may be called together with proper notice by the President and/or Board of Directors. The IRHA calendar year will begin January 1st of the year and will conclude the next December 31st.
5. **MEMBERSHIP.** Any person, firm, or corporation may become a member of this Association by paying the annual dues as fixed by the Officers and Directors. Only one membership may be owned by one individual person, firm, or corporation, provided, however, that a family may be granted membership by paying the dues fixed by the Officers and Directors. Each membership shall be entitled to one vote providing there are paid in full and they are a member in good standing.
6. **COMMITTEES.**
 - SECTION 1. There will be the following standing committees: Judges Committee, Rulebook Committee, Finance Committee, Award Committee, Historian Committee, Publicity Committee, and Show and Contest Committee.
 - SECTION 2. Each Committee will consist of three (3) or five (5) members appointed by the President.

SECTION 3. The duties of each standing committee include:

1. Judges' Committee: Will develop and approve a list of capable judges, train and approve new judges as requested.

A. Judges are to be members of the IRHA and are required to complete a yearly, open book, written exam. New Judges to the Association are subject to an Apprenticeship.

B. The Board of Directors may approve non-sanctioned judges on special request.

2. Rules Committee: Develop new and needed rules and rule changes, interpret rules and present rule changes to the membership for the annual meeting. A set of rules and show procedures, annual Rulebook, will be adopted and published for the current year's activities. This publication will be updated by January of each year.

3. Awards Committee: To secure awards for the IRHA point winners and give appropriate recognition of award sponsors.

A. Awards will be secured for the top four (4) individuals in each division and the top point winners in each class.

B. Awards will be presented at the Annual Meeting.

C. Additional awards may be given or approved by the direction of the Board of Directors.

D. Points will be awarded from beginning to end of the show season which will be from January 1 to December 31 of each calendar year. The length of the show season will be set by the Board at the annual meeting. Only shows approved by the Board (or its designee) will be sanctioned and awarded points.

4. Finance Committee: This committee will go over the Association's books and finances prior to the Annual Meeting and report its findings.

5. Show and Contest Committee: Will develop a Standard of Approval form to be filled out by groups wishing to conduct an IRHA show. The committee will also provide to the Board of Directors a current listing of scheduled shows. This committee will also be available to answer questions from organizations holding IRHA shows.

6. Historian Committee: This committee will maintain a scrapbook of the IRHA, gathering and entering as much historical data as possible.

7. Publicity Committee/IT: This committee will work with upcoming show committees to help in the publicity for IRHA events. They will also strive to submit upcoming show dates, articles and photographs to any many publications as possible for the publicity of IRHA.

7. SHOW SANCTIONS AND FEES.

SECTION 1. A fee shall be charged for each IRHA show to be sanctioned.

SECTION 2. An additional fee of \$1.00 per class entry should be turned in to the IRHA Secretary along with show results and payoff within ten (10) working days after the last day of the show.

SECTION 3. All fees collected will be used to operate the Association and/or for awards for the membership.

SECTION 4. To sanction a show a request should be received 45 days prior to the show date. The Board of Directors may approve a late sanctioning request if they feel that members can be notified in a timely method.

8. **PROTESTS.** Any member and/or exhibitor who has a grievance and/or protest with a fellow member, officer, director, any committee, and judge, may file said grievance and/or protest with the Secretary. That protest shall be in writing and within (15) days from the date of the incident that created the protest. The protest will be reviewed by the Board and appropriate action taken.

9. **AMENDMENTS.** These bylaws shall become effective immediately upon adoption and ratification by a two-thirds vote of the members present at any Annual Meeting or special meeting of this Association called for that purpose.